Consider a transformation that maps the input signal X to the output signal
 Y as given by

$$y(t) = x(at - b($$

where a and b are real numbers and $a \neq .0$

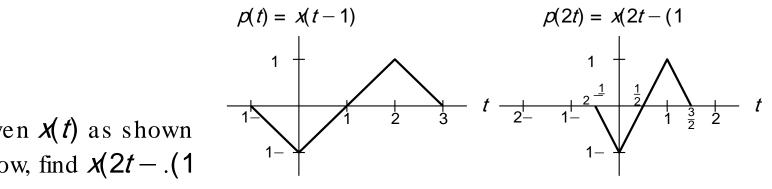
- The above transformation can be shown to be the combination of a time-scaling operation and time-shifting operation.
- Since time scaling and time shifting *do not commute*, we must be particularly careful about the order in which these transformations are applied.
- The above transformation has two distinct but equivalent interpretations:
 first, time shifting X by b, and then time scaling the result by a, first,
 time scaling X by a, and then time shifting the result by b/a.
- Note that the time shift is not by the same amount in both cases.

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time shift by 1 and then time scale by 2

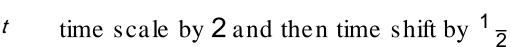


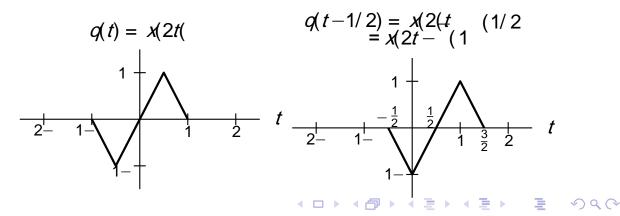
Given X(t) as shown below, find x(2t - .(1

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- A transformation of the independent variable can be viewed in terms of
 - be the effect that the transformation has on the *signal*; or
 - be the effect that the transformation has on the horizontal axis
- This distinction is important because such a transformation has *opposite* effects on the signal and horizontal axis.
- For example, the (time-shifting) transformation that replaces t by t-b
)where b is a real number) in x(t) can be viewed as a transformation that
 shifts the signal x right by b units; or
 - shifts the horizontal axis *left* by bunits.
- In our treatment of independent-variable transformations, we are only interested in the effect that a transformation has on the *signal*.
- If one is not careful to consider that we are interested in the signal perspective (as opposed to the axis perspective), many aspects of independent-variable transformations will not make sense.

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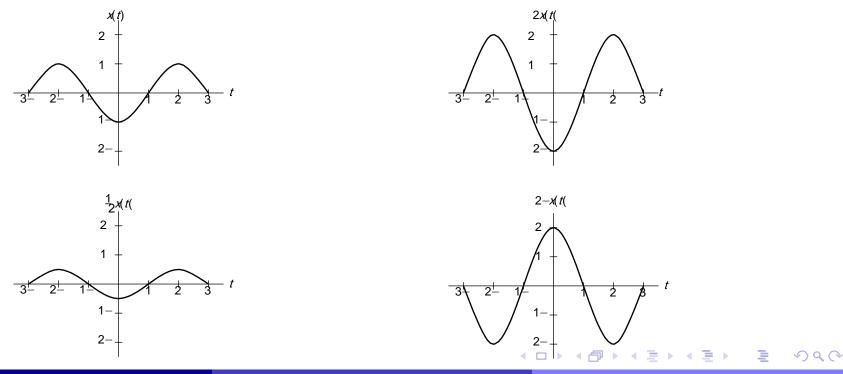
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• Amplitude scaling maps the input signal X to the output signal Y as given by

$$y(t) = ax(t \cdot ($$

where *a* is a real number.

• Geometrically, the output signal *y* is *expanded/compressed* in amplitude and/or *reflected* about the horizontal axis.

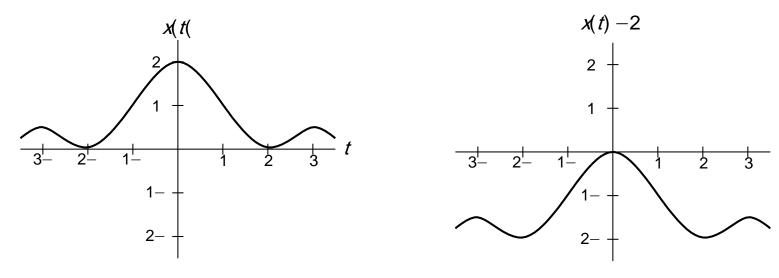


• Amplitude shifting maps the input signal X to the output signal Y as given by

$$y(t) = x(t) + b$$

where *b* is a real number.

• Geometrically, amplitude shifting adds a *vertical displacement* to *X*.



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- We can also combine amplitude scaling and amplitude shifting transformations.
- Consider a transformation that maps the input signal X to the output signal *y*, as given by

$$y(t) = ax(t) + b$$

where *a* and *b* are real numbers.

• Equivalently, the above transformation can be expressed as

$$y(t) = a x(t) + \frac{b}{a}$$

- The above transformation is equivalent to:
 - first amplitude scaling X by A, and then amplitude shifting the resulting signal by b, or
 - first amplitude shifting X by b a, and then amplitude scaling the resulting signal by a.

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Section 2.2

Properties of Signals

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- Sums involving even and odd functions have the following properties:
 - The sum of two even functions is even.
 - The sum of two odd functions is odd.
 - The sum of an even function and odd function is neither even nor odd, provided that neither of the functions is identically zero.
- That is, the *sum* of functions with the *same type of symmetry* also has the *same type of symmetry*.
- Products involving even and odd functions have the following properties:
 - The product of two even functions is even.
 - The product of two odd functions is even.
 - The product of an even function and an odd function is odd.
- That is, the *product* of functions with the *same type of symmetry* is *even*, while the *product* of functions with *opposite types of symmetry* is *odd*.

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• Every function X has a *Unique* representation of the form

$$X(t) = X_{\rm e}(t) + X_{\rm o}(t),$$

where the functions X_{e} and X_{0} are *even* and *odd*, respectively.

• In particular, the functions X_{e} and X_{o} are given by

$$x_{e}(t) = \frac{1}{2} [x(t) + x(-t)]$$
 and $x_{0}(t) = \frac{1}{2} [x(t) - x(-t)].$

- The functions Xe and Xo are called the even part and odd part of X, respectively.
- For convenience, the even and odd parts of X are often denoted as Even{ X} and Odd{ X}, respectively.

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- Sum of periodic functions. Let X_1 and X_2 be periodic functions with fundamental periods T_1 and T_2 , respectively. Then, the sum $Y = X_1 + X_2$ is a periodic function if and only if the ratio T_1/T_2 is a rational number (i.e., the quotient of two integers). Suppose that $T_1/T_2 = q'r$ where q and r are integers and coprime (i.e., have no common factors), then the fundamental period of Y is rT_1 (or equivalently, qT_2 , since $rT_1 = qT_2$). (Note that rT_1 is simply the least common multiple of T_1 and T_2 .)
- Although the above theorem only directly addresses the case of the sum of two functions, the case of N functions (where N > 2) can be handled by applying the theorem repeatedly N-1 times.

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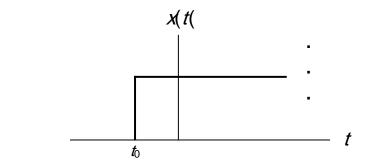
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• A signal X is said to be right sided if, for some (finite) real constant to, the following condition holds:

 $x(t) = 0 \quad \text{for all } t < t_0$

)i.e., x is only potentially nonzero to the right of t_0).

• An example of a right-sided signal is shown below.



• A signal X is said to be causal if

 $x(t) = 0 \quad \text{for all } t < 0.$

- A causal signal is a *special case* of a right-sided signal.
- A causal signal is not to be confused with a causal system. In these two contexts, the word "causal" has very different meanings.

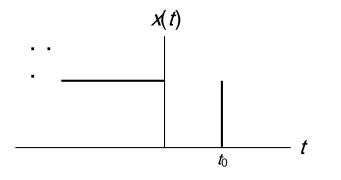
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• A signal X is said to be left sided if, for some (finite) real constant to, the following condition holds:

 $x(t) = 0 \quad \text{for all } t > t_0$

(i.e., x is only potentially nonzero to the left of t_0).

• An example of a left-sided signal is shown below.



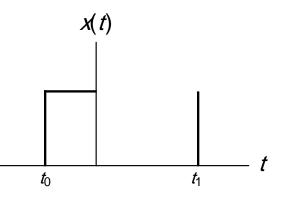
• Similarly, a signal X is said to be anticausal if

x(t) = 0 for all t > 0.

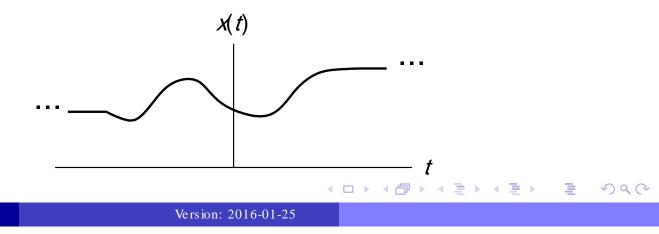
- An anticausal signal is a *special case* of a left-sided signal.
- An anticausal signal is not to be confused with an anticausal system. In these two contexts, the word "anticausal" has very different meanings

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- A signal that is both left sided and right sided is said to be finite duration (or time limited).
- An example of a finite duration signal is shown below.



- A signal that is neither left sided nor right sided is said to be two sided.
- An example of a two-sided signal is shown below.



- A signal X is said to be **bounded** if there exists some (*finite*) positive real constant A such that
 -)i.e., x(t) is *finite* for all $t_{\cdot}(x(t)) \le A$ for all t
 - Examples of bounded signals include the sine and cosine functions.
- Examples of unbounded signals include the tan function and any
- nonconstant polynomial function.

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• The energy E contained in the signal X is given by

$$E = \int_{\infty}^{\infty} |x(t)|^2 dt.$$

- A signal with finite energy is said to be an energy signal.
- The average power P contained in the signal X is given by

$$P = \lim_{T \to \infty} \frac{\frac{1}{7}}{T} \frac{1}{-\frac{7}{2}} |x(t)|^2 dt.$$

• A signal with (nonzero) finite average power is said to be a power signal.

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